Pedro Miguel

Fullstack Engineer

pedro.bingre.miguel@gmail.com ❖ +351 961 120 299 ❖ linkedin.com/in/pedrobingremiguel/ ❖ Lisbon, Portugal

WORK EXPERIENCE

D2X

26 Feb 2025 - Present

Fullstack. Engineer

Amsterdam, NL

- Implemented a multi-currency settlement system in **Rust**, implementation of API's with Rust **Axum** to integrate with multiple financial institutions.
- Developed and maintained PostgreSQL databases, optimizing for high-frequency transaction processing and data integrity

D2X 26 Feb 2024 - 2025

Junior Frontend Engineer

Amsterdam, NL

- Built cross application components using Typescript, Next.js and Material UI to project requirements.
- Integrated AWS SDK for Cognito user management and developed REST-API endpoints.
- Implemented **PostgreSQL** database schemas for multiple business domains.

D2X

21 Aug 2023 - 21 Feb 2024

Frontend Engineer Intern

Amsterdam, NL

- Built a member portal dashboard using Typescript, Next.js and Material UI to provide client's
 access to their data and services within the exchange.
- Worked with Cypress for automated testing, ensuring functionality and reliability across web applications through streamlined processes.
- Utilized **Git** for version control, employing branching, pull requests to facilitate collaboration and maintain code integrity across complex workflows.

Mellody

1 Sep 2022 - 31 Oct 2023

Junior Frontend Developer

Lisbon, PT

- Built 20+ UI pages using React, JavaScript and Tailwinds for CSS for a better UX.
- Designed a comprehensive system, utilizing Figma to ensure consistency and scalability across assets and interfaces.
- Developed a REST-API with Node.js, Express.js, for a Web3 platform that sold tickets as NFTs.

EDUCATION

IADE

Bachelor in Creative Technologies (IT)

Graduation Jul 2023

Lisbon, PT

■ 17/20 GPA

SKILLS & INTERESTS

- **Skills:** Rust, TypeScript, PostgreSQL, Next.js, React, Node.js, AWS SDK, Docker, Git, Axum, Material UI, Tailwind CSS, Cypress, Express.js, REST APIs, CI/CD
- Interests: Rock climbing; Cycling; Traditional Printing;